










Best Practice Checklist

Follow these guidelines and you won't go far wrong:

Please note; this checklist is for guidance purposes. However, failure to achieve the below criteria may result in a swim being discarded from the published results.

- Firstly, ensure that the swimmer is racing no more than 2 lanes away from you as the person filming (near side of the pool please). 
- Ensure that you have sufficiently zoomed in to get a clear picture of the swimmer for the race (don't have to zoom in/ out during the swim). 
- Start recording several seconds before the race starts, capturing the swimmer getting onto the block or jumping into the water. 
- Get a clear view of the starting signal in the shot (i.e. strobe light or hand clap). [Please see technical requirements for the rules here.](#) 
- Walk up and down the pool, following the swimmer at roughly the same speed, ensuring that the swimmer is in the middle of the shot (see best practice video). 
- Ensure that picture is not obstructed at all (i.e. lifeguard or coach blocking view). 
- Ensure that you get a clear view of the swimmer touching the wall on the finish (see next page & best practice video). 
- Ensure that you film the whole race (including a few seconds after the finish). 
- Have a few practice runs before you film the actual race. 

Best Practice for capturing the start & finish

- Ensure the start signal (the sound) coincides with a clear **visual** cue. Ideally this should be a strobe but alternatives include: a clapperboard, a balloon (burst), a hand clap. ***It is essential that there is a clear visual indication of the start of the race in shot.***
- Ensure that you obtain a clear and close view of the finish. ***See below for some good & less than good examples from the Race the World 2020 Heats.***

