



## **Glasgow 2015 IPC Swimming World Championships Selection Policy & Qualifying Times Explanation**

### ***Why are some 'B' Standard Times faster than some 'A' Standard Times?***

#### **Aims of the Policy**

- 1) To ensure team size in Glasgow is optimal for performance.
- 2) To ensure the team uses the opportunities in Glasgow to qualify maximum places for the Rio 2016 Paralympic Games. Athletes returning a Gold or Silver Medal in Glasgow will earn a team slot for GBR for the Paralympic Games.
- 3) To maximize the learning opportunity at the trials event (2015 BPSIM) i.e. swimming fast at trials and faster at the World Championships and to focus on key events only at the trials.

#### **Standards**

The A Standard times are set using the 3<sup>rd</sup> best time in the World with a percentage applied from the 2012-2014 period. By hitting an A standard time the swimmer demonstrates they have a chance to return a medal in Glasgow.

The B Standard times are set using the 2<sup>nd</sup> best time in the World with a percentage applied from the 2012-2014 period. Where there is a big gap between 2<sup>nd</sup> and 3<sup>rd</sup> on the World Rankings some of the 'B' standard times may be faster than the 'A' standard times.

We want athletes to place 1<sup>st</sup> or 2<sup>nd</sup> at the World Championships in order to qualify slots for the Paralympic Games and the 'B' standard time enables us to ensure we that we select 2 or even 3 athletes who can win medals and crucially those 1<sup>st</sup> or 2<sup>nd</sup> place positions.

- Where only 1 swimmer achieves the A Standard time then that swimmer will be selected to the Team.
- Where 2 or 3 swimmers achieve the A time – ONLY the fastest swimmer will be selected.
- Where 2 or 3 swimmers achieve the B standard then the winner will be selected and 2<sup>nd</sup> or 3<sup>rd</sup> place swimmers will be considered for selection.
- Where the B standard is slower than the A standard, the B standard will only come into play if at least 1 swimmer has achieved the A standard.